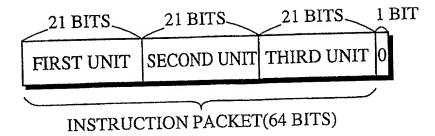
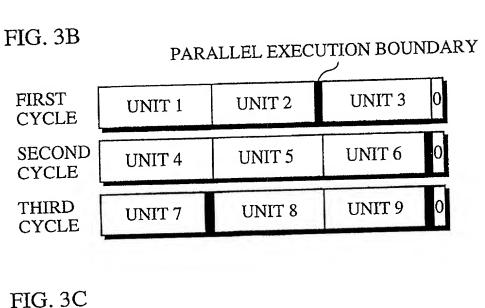


FIG. 3A





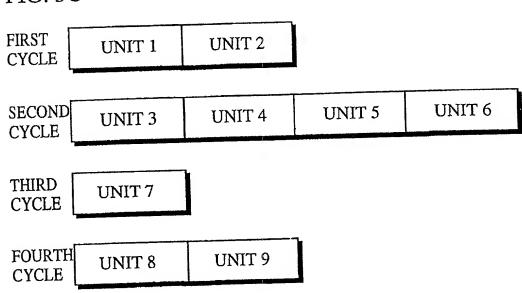


FIG. 4

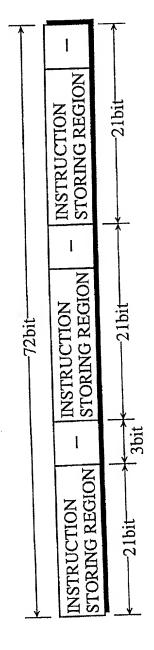


FIG. 5

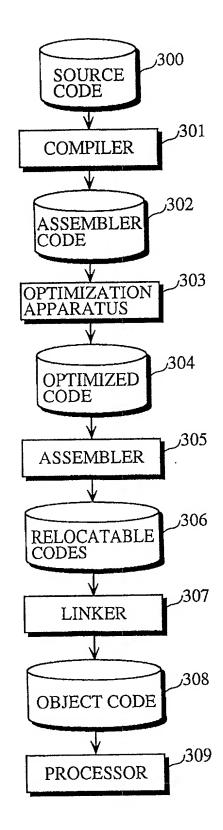


FIG. 6

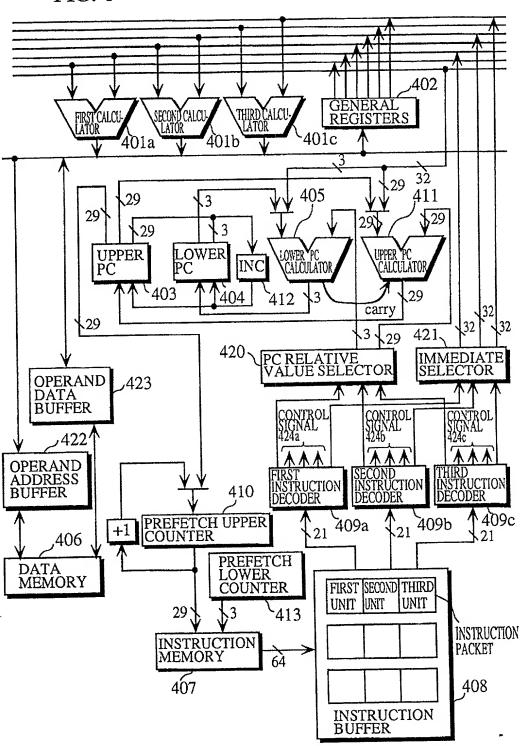


FIG. 7

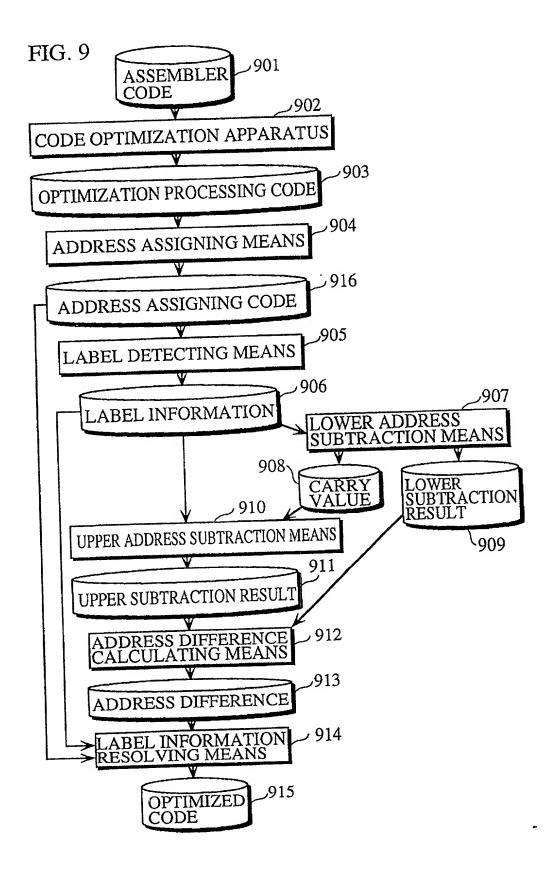
IN-PACKET ADDRESS BEFORE UPDATING INCREMENT VALUE	3,5000	3'5010	3'5100
	3'5010	3'b100	3'b000 (CARRY 1)
2	3'b100	3'b000 (CARRY 1)	3'b010 (CARRY 1)
3	3'b000 (CARRY 1)	3'b010 (CARRY 1)	3'b100 (CARRY 1)
4	3'b010 (CARRY 1)	3'b100 (CARRY 1)	3'b000 (CARRY 2)

FIG. 8A

LOWER 3 BITS OF ADDRESS LOWER 3 VALUE BITS OF PC RELATIVE VALUE	3'b000	3'b010	3'b100
3'b000	3'b000	3'b010	3'b100
3'b010	3'b010	3'b100	3'b000
3'b100	3'b100	3'b000 (CARRY 1)	(CARRY 1) 3'b010 (CARRY 1)

FIG. 8B

3'b00	0b010	0b100
3'b000	3'b100 (CARRY 1)	3'b010 (CARRY 1)
3'b010	3'b000	3'b100 (CARRY 1)
3'b100	3'b010	3'b000
	3'b000 3'b010	3'b000 3'b100 (CARRY 1) 3'b010 3'b000



THE PERSON OF THE PERSON

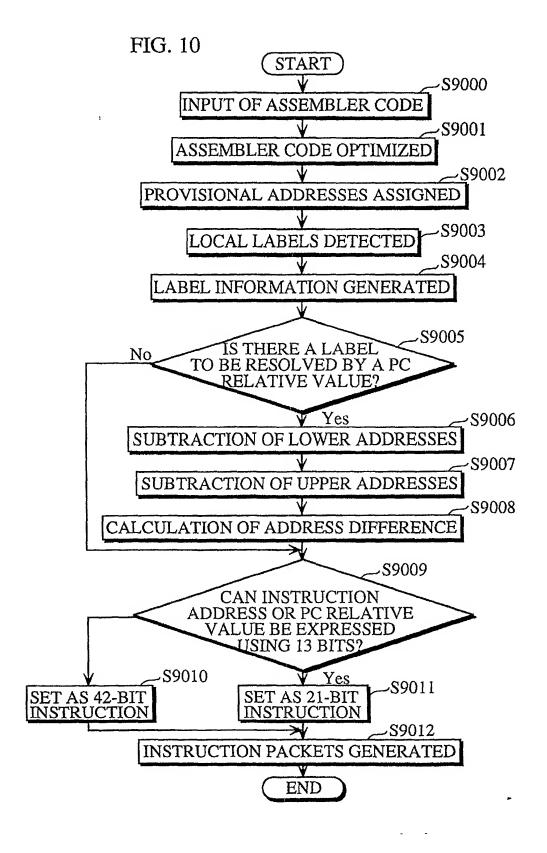


FIG. 11

L1:	mov r2, r1		•	•	1000
	jsr f	l	•	٠	1001
	add r0, r4		•	•	1002
	and r1, r3		•	•	1003
	mov L2, 12		•	•	1004
	ld (r2), r0		•	•	1005
	bra L1		•	•	1006
	add r2, r3	l	•	•	1007
L2:	•••		•	•	1008

FIG. 12

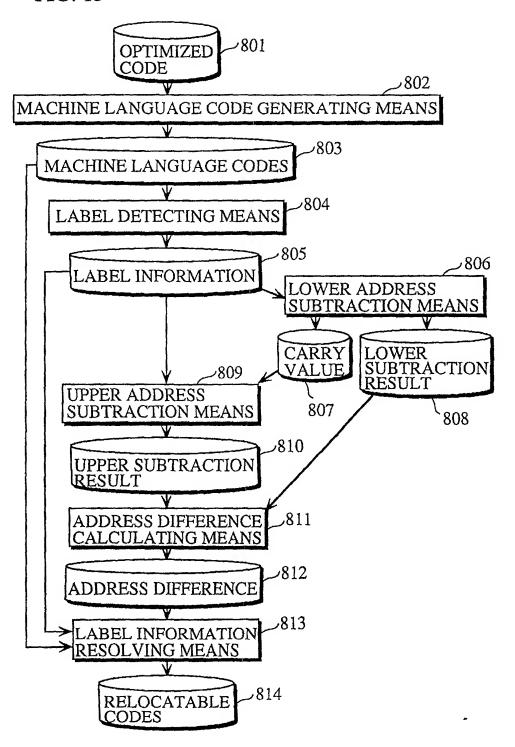
32'h00000800	L1: mov r2, r1	· · 1000
32'h00000802	jsr f	• • 1001
32'h00000804	add r0, r4	· · 1002
32'h00000808	and r1, r3	• • 1003
32'h0000080a	mov L2, r2	• • 1004
32'h00000810	ld (r2), r0	• • 1005
32'h00000812	bra L1	· · 1006
32'h00000814	add r2, r3	• • 1007
	•••	
32'h12345678	L2:	• • 1008

FIG. 13

INSTRUCTION	RESOLVING VALUE	3
	ADDRESS	32'h12345678
bra L1	PC RELATIVE VALUE	32'h00000800-32'h00000812

L1:			(mov L2, r2)	· · 1300 · · 1301 · · 1302
L2:				• • 1303

FIG. 15



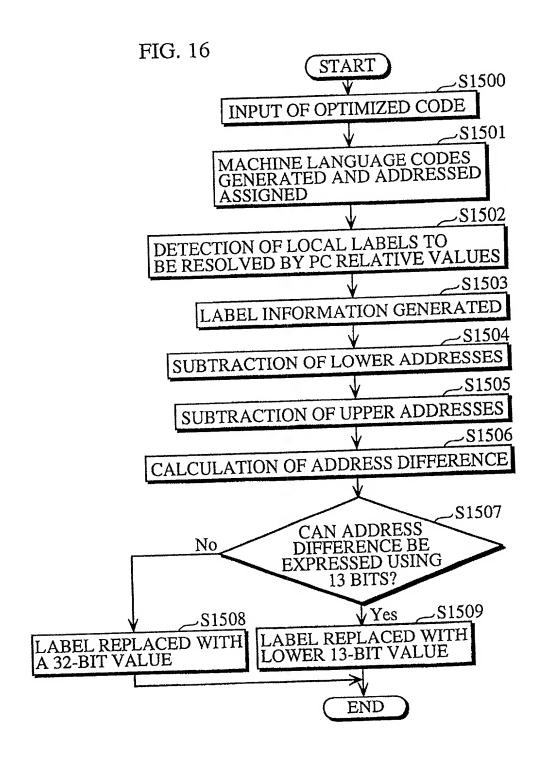


FIG. 17

. 1400	. 1404	. 1407		1411	
•	•	•	7		į
add r0, r4 ···1403		add r2, r3 ···1410			
	406				
1402	mov L2, r2 ···1406	1409			
	L2,				
jsr f	mov	bra I			
mov r2, r1 ··· 1401   jsr f	and r1, r3 ···1405	ld (r2), r0 …1408   bra L1		•	
L1:			0 0 0	L2:	
29'h00000000 L1:	29'h00000001	29'h00000002		29'h02468acf   L2:	

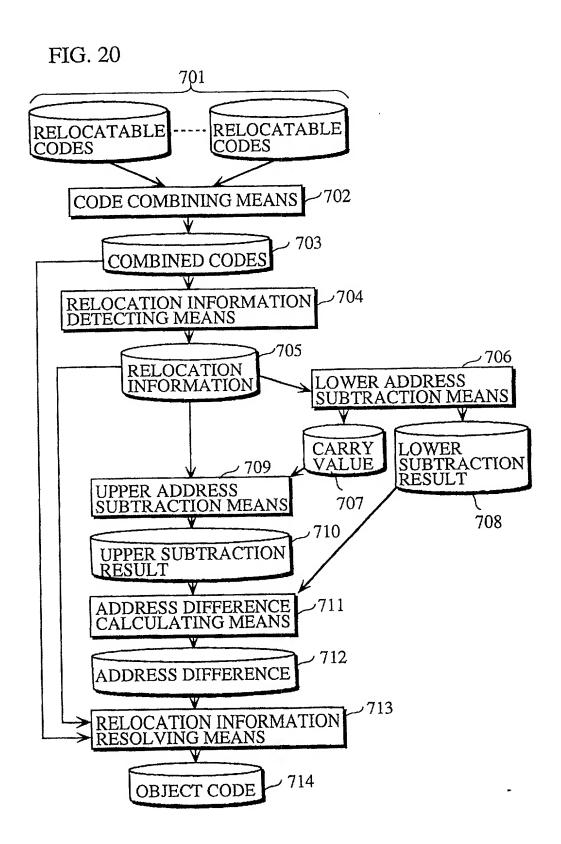
FIG. 18

INSTRUCTION	RESOLVING VALUE	
bra L1	PC RELATIVE VALUE	32'h00000000-32'h00000012

H 1986 (1997)

FIG. 19

PARALLEL EXECUTION BIT FORMAT BOUNDARY INFORMATION INFORMATION  29'h0000000 0:0:L1: mov r2, r1 ···1601 1:0:jsr f ···1606 29'h0000001 0:0: and r1, r3 ···1605 1:1:mov L2, r2 ···1606 29'h0000001 0:0: and r1, r3 ···1605 1:1:mov L2, r2 ···1606 1:0: and r1, r3 ···1605 1:1:mov L2, r2 ···1606 1:0: and r1, r3 ···1606 1:0: and
ld (r2), r0 ···1608   1;0; bra 15 n11ec···1003   0;0; add 12; 13



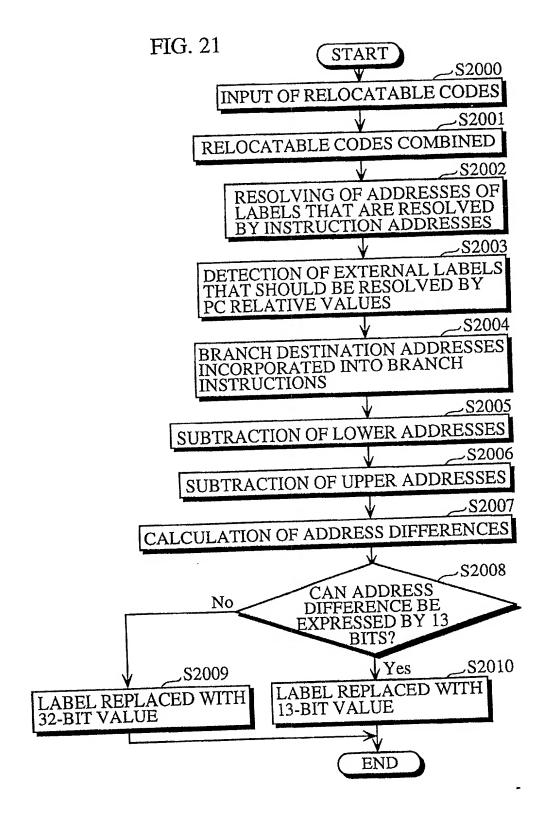


FIG. 22

	• 1700
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	$ \mathcal{L} $
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- 13	ĞΙ
19	$ \geq 1 $
18	31
1.	Ĕ
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Ľ	7

FIG. 23

120160000000000000000000000000000000000	0:0:F	ret180	1801 0:0 nop	···1802 11:01 nop	dou	1803 0 1800		•	1800
29 1100000011	1			-0	1.1	1007	•	•	1907
29'h00000001 0:0 L1		mov r2, r1 ···1805 11:0 jsr f		0:0	add ru, r	1806 0:0; add ru, r41807 0		,	1001
	- 1			1010				•	1808
30'b00000000000000000000000000000000000	0:0	and r1, r3 ···180	and r1, r3 ···1809 1;1;mov L2, r2 ···1810	.1810		2			2007
2000000II (7)	- 212			0.0		0 1011	•	•	1011
0:01:00000003	0.0	1d (r2), r0 ···181	1d (72), r01812 1:0:bra 13'n1fec1813 0:0; add r2, r31814 0	S13 0:0	add r2, r	2 1014		,	101
C200000011 67	2:5	(							
	:						_		
							•	٠	0 1815
29'h02468ad0	L2:	•				1	_		2101

FIG. 24

									1		
29'h000000000 0'0'f:	f: ret		1901	1901 0:0 0:00	···1902 1:0 nop	1:0		1903 0			. 1900
29'h00000001 0 0 L1: mov r2, r1 ···1905 1 0 jsr f	L1: m	ov r2, r1 ···	1905		.1906	0.0	1906 0.0; add r0, r41907 0	1907 0	•	•	. 1904
29'h000000002 0;0;		ıd r1, r3 ···	19061	and r1, r3 ···1909 1; 1;mov 32h12345680, r2	345680, 1		1910	0	•	•	1908
29'h00000003 0'0'	pI	(r2), r0 ··	1912	ld (r2), r0 ···1912 1:0; bra 13 h1fec···1913 0:0; add r2, r3 ···1914 0	c1913	0.0	add r2, r3	19140	•	•	. 1911
	:										
29'h02468ad0	L2:		፧					0		•	0 · · 1915

FIG. 25

INSTRUCTION	RESOLVING VALUE	3
jsr f	PC RELATIVE VALUE	32'h00000000-32'h0000000a

FIG. 26

			$  \cdot \cdot 2100$
-5 0.0 000000 to	ret ret 2011 0:0:0:0 dou'0:0101010	TION TION	
The language of the language o	707	0,01010.0.0.0.00	
001-0000001 0:0:1	1. mov 72, r12105[1;0; jsr 13'h1ff42106 [0;0; add 10, 14 2:0.1]	0,0; add 10, 14 210, 0	
73 IIOOOOOOII 67	00/1/00 #00	0110	$  \cdot \cdot \cdot   \cdot  $
0.0 0000000 100	and r1 r32109[1;1] mov 32h12345080, r2	0117 7.1	
55 n000000057	and it;	0 111000	
1010 0000000 1101	14 (2) 102112 11:0; bra 13/h1fec 2113 0:0; add 12, 13 2117 0	0:0; add 12, 13 - 211+10	
59.h000000005	14 (14) 15		
			0
,		2	
29'h02468ad0   L2:			

2200	2204	2208	. 2211		. 2215
	•	•			٠,
0	0	0	0		0
2203 0	r4 ···2207	C	r3 ···2214		
dou	add r0,	2210	add r2,		
1:0	0;0	r2	0:0		
op2202   1:0; nop	mov r2, r1 ···2205 1;0;jsr 13'h1ff8···2206 0;0; add r0, r4 ···2207 0	and r1, r3 ···2209 1; 1;mov 32'h12345680, r2	ld (r2), r02212 1 0 bra 13 h1ff02213 0 0 add r2, r32214 0		
0 n	o js	1in	q;0		
1 0	5 1	9[1]	2 1		
···2201 0:0 nop	1 ··· 220	220	02212		•
ret	mov r2, r	and r1, r3	ld (r2), r		
0 0 f:	0 0 L1:	0:0	0:0	•	L2:
29'h000000000   0'0   f:	29'h00000001 00'0 L1:	29'h00000002 0.0	29'h00000003 0i0		29'h02468ad0

FIG. 28A

8 BITS	EIGHTH UNIT
8 BITS	SIXTH SEVENTH EIGHTH UNIT UNIT UNIT
8 BITS	
8 BITS	FIFTH
8 BITS	THIRD FOURTH
8 BITS	THIRD
8 BITS	SECOND
8 BITS	FIRST

FIG. 28C

INSTRUCTION PACKET(64-BIT)

	FIG. 20C	
FIG. 28B	IN-PACKET ADDRESS	UNIT
THAT	3,2000	FIRST UNIT
INSTRUCTION	3'b001	SECOND UNIT
	3'b010	THIRD UNIT
3-UNIT INSTRUCTION	3'b011	FOURTH UNIT
	3'b100	FIFTH UNIT
5-UNIT INSTRUCTION	3'b101	SIXTH UNIT
	3'5110	SEVENTH UNIT
	3'b111	EIGHTH UNIT
6-UNIT INSTRUCTION		

FIG. 29A

LOWER 3 BITS OF ADDRESS VALUE			
BITS OF PC RELATIVE VALUE	3'b000	3'b010	3'b100
3'b000	3'b000	3'b010	3'b100
3'b010	3'b010	3'b100	3'b000 (CARRY IGNORED)
3'b100	3'b100	3'b000 (CARRY IGNORED)	3'b010 (CARRY IGNORED)
FIG. 29B  LOWER 3 BITS OF ADDRESS VALUE (TO BE SUBTRACTED)			
LOWER 3 BITS OF ADDRESS VALUE (BEFORE BE SUBTRACTION)	3'b000	3'b010	3'b100
3'b000	3'b000	3'b100 (CARRY	3'b010 (CARRY IGNORED)
3'b010	3'b010	IGNORED) 3'b000	3'b100 (CARRY IGNORED)
3'b100	3'b100	3'b010	3'b000

John Onnonnolnini F.		ret	2401	2401 0:0inop	···2402 11:0 nop	0.1	dou	2403 0 2400	•	2400
129 Innonnon 67		10.			7010	3	0 11	07070		7070
29'h00000001 0:0 L1:	Li	mov r2, r1	2405	mov r2, r12405 11:0; jsr 13 h1ftc2406 0; 0; add r0, r42407 0	2400	5	add ru, r4	24010		4047
The second second				F 1100	0072700	ς	0170	<u> </u>		. 2408
29'50000000000000		and r1, r3	2409	and r1, r32409 [1; 1; mov 32 n12343080, r2	7342080,	7.1	0147	0		1
1 -12					0110		C. 11.	1017170000		. 2411
29'500000003 0.0		ld (r2), r0	2412	ld (r2), r0 ···2412 1;0;bra 13;n1ff4···2413 0;0; add r2, r3 ···2414 0	42415		add r2, r	0 +1 +7		7411
12,0000001177										
	:									
								<u> </u>	•	. 2415
29'h02468ad0	L2:		:					)		

FIG. 31A

3'b000	3'b010	3'b100
211-000	215000	3'b000
3.0000	3 0000	3 0000
3'b010	3'b010	3'b010
3'b100	3'b100	3'b100
	3'b000 3'b010	3'b000 3'b000 3'b010 3'b010

FIG. 31B

LOWER 3 BITS OF ADDRESS VALUE			
LOWER 3 BITS OF PC RELATIVE VALUE	3'b000	0b010	0b100
3'b000	3'b000	3'b000	3'b000
3'b010	3'b010	3'b010	3'b010
3'b100	3'b100	3'b100	3'b100

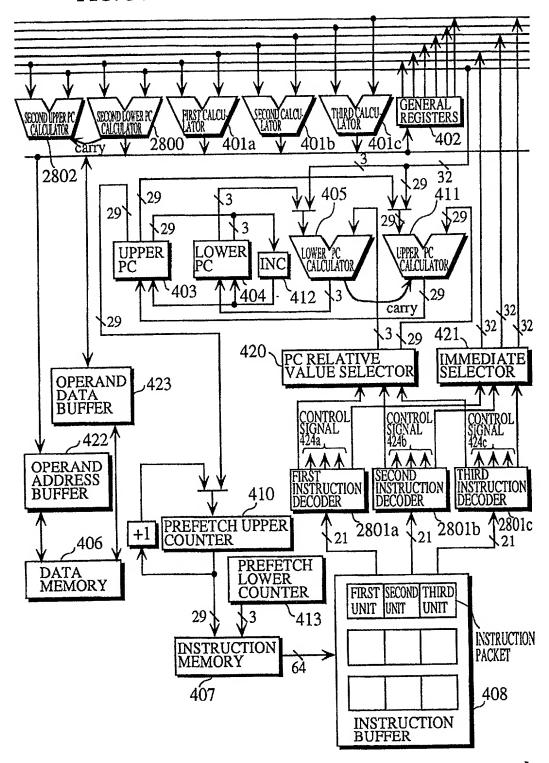
FIG. 32

				*				_		
29'h00000000 0 f:	ret	2601 0 0 nop	0 0 nop	2602 1:0 nop	1:0		2603 0	•		. 2600
29'h00000001 0,0;L1:	mov r2, r1	2605	mov r2, r12605 110 jsr 13'h1ff82606 010; add r0, r42607 0	8…2606	0:0	add r0, r4	2607 0	•		. 2604
29'h00000000 0 0	and r1, r3	2609	and r1, r3 ···2609 1;1;mov 32'h12345680, r2 ···2610	2345680,	r2	2610	0		. 2	2608
29'h00000003 0'0	1d (r2), r0	2612	1d (r2), r0 ···2612 1 0 bra 13 h 1 ff 0 ···2613 0 0 add r2, r3 ···2614 0	02613	0:0	add r2, r3	26140	•		. 2611
29'h02468ad0 L2:		•					0			. 2615

FIG. 33

					0000
29'h000000000 0 ff:		retZ/01 UiUinop		. 0 c0/7 dou io 1 70/7	00/7.
29'h00000001 0,0 L1:	i	nov r2, r1 ···2705	1:0.jsr 13'h1ff6···2706	mov r2, r1 ···2705 1 0 jsr 13 h1ff6 ···2706 0 0 add r0, r4 ···2707 0	. 2704
29'h000000002 0'0		and r1, r32709	and r1, r3 ···2709 1; 1;mov 32h12345680, r2	2 ···2710 0	• 2708
29'h00000003 0:0		ld (r2), r0 ···2712	1:0:bra 13'h1fee…2713	1d (r2), r0 ···2712 1 0 bra 13 h 1 fee ··· 2713 0 0 0 add r2, r3 ··· 2714 0	. 2711
29'h02468ad0	L2:	•		0	0 · · 2715

FIG. 34



**MNEMONIC** 

**OPERATION** 

FIG. 35A

addpc disp, Rn

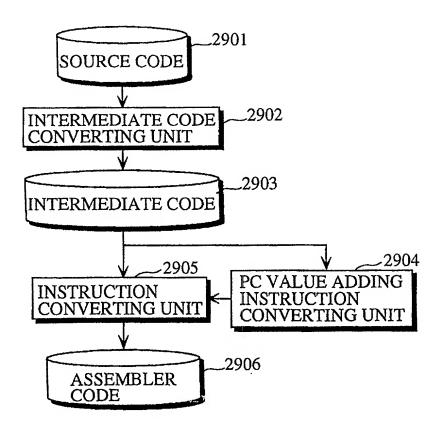
Rn + disp -> Rn

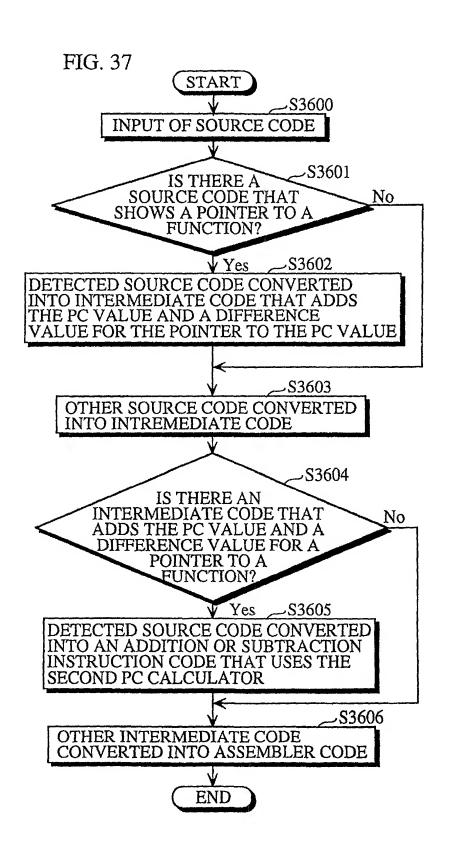
FIG. 35B

subpc disp, Rn

Rn - disp -> Rn

FIG. 36

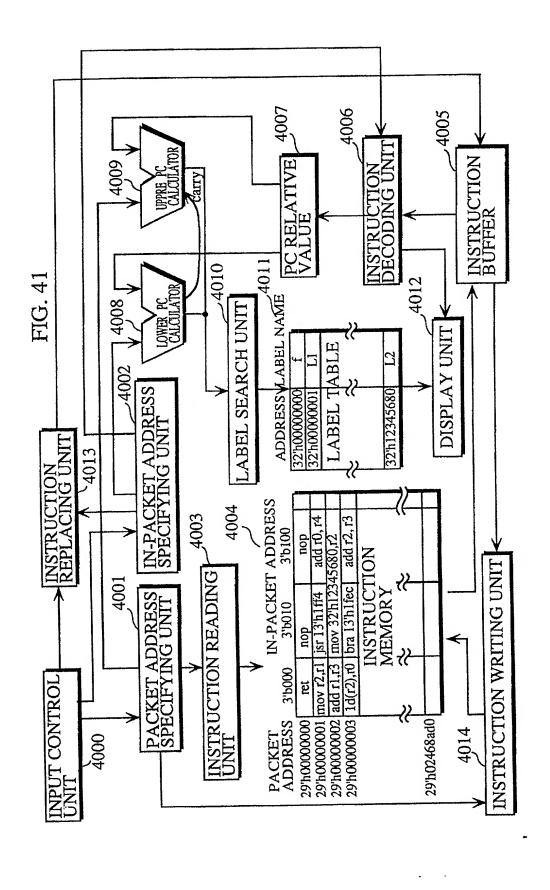




```
extern int g1();
extern int g2();
extern int g3();
extern int g4();
f(int i)
        int (*fp)();
        switch(i) {
            case 1: fp = g1;
                   break;
            case 2: fp = g2;
                   break;
            case 3: fp = g3;
                    break;
             default: fp = g4;
         }
         (*fp)();
```

c.	tono - DC	3201
f:	tmp = PC	
	i ! = 1	3202
	br L1	3203
	fp = (g1 - f) + tmp	3204
	jmp L	3205
L1:	i ! = 2	3206
	br L2	3207
	fp = (g2 - f) + tmp	3208
	jmp L	3209
L2:	i ! = 3	3210
	br L3	3211
	fp = (g3 - f) + tmp	3212
	jmp L	3213
L3:	fp = (g4 - f) + tmp	3214
L:	* (fp) (i)	3215

f:	mov	PC, r1	3201
- '	compne	1, r0	3202
	br	L1	3203
	addpc	g1-f, r1	3204
	jmp	Ľ	3205
L1:	cmpne	2, r0	3206
<b>1</b> 1.	br	L2	3207
	addpc	g2-f, r1	3208
	jmp	Ĺ	3209
L2:	cmpne	3, r0	3210
	br	L3	3211
	addpc	g3-f, r1	3212
	jmp	Ľ	3213
L3:	addpc	g4-f, r1	3214
L:	jsr	(r1)	3215
٠ سد	ret	` /	3216



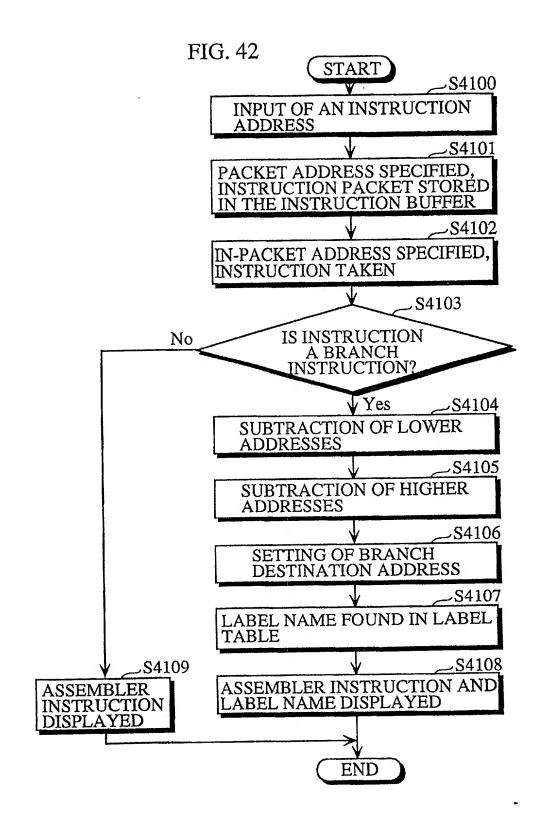


FIG. 43

